



Skill Name: Be Kind

Introduction: Today we are going to talk about ways to **Be Kind**.

What are some ways we can **Be Kind**?

Ask students to define what **Being Kind** means. Shape their responses into observable behaviors (e.g. if they say be “nice” ask for examples of being nice that equate to observable skills such as using polite words...)

There are several ways to **Be Kind** to others in the playground. Here are the key behaviors:

- Share
- Play fair
- Take turns
- Help others
- Include others in your play

Teaching Examples / Non-Examples:

Demonstrations: I am going to show you some ways to **Be Kind** and some ways to **Be Unkind**. I want you to watch me and see if you can tell if I am **Being Kind**.

After each example ask the students if you were **Being Kind**. Ask what you might do in stead of during non-examples.

Examples / Non-Examples:

- Demonstrate a girl who always take the jump rope first out to recess.
- Demonstrate a boy getting right off the swing when the count is up.
- Demonstrate a girl swinging on the bars that won't get off, even though there is a long line.
- Pretend to be student who falls down. Have another student pretend to see you and runs to get the teacher.
- During kickball, demonstrate letting someone from a different class play and join the game.

Role Plays:

Set up a few practice sessions with your students based on the key behaviors for this Houghtaling “B”

Example: Kristi spends time with a new student, Jen, to show her around the playground and teach her some of the games kids play at Houghtaling.

Non-Example: During a Foursquare game, James makes a mistake. The kids in line all start laughing at him.

Student Examples: Ask students to role play real-life examples and discuss.

Practice above skills through the day as appropriate.

Teachers are encouraged to compliment students they see them engaged in appropriate behavior. Use additional activities and lessons to creatively reinforce the above skills.